

LOTF Cumulative Project: Museum Exhibit Option

The **purpose** of this cumulative project is to reflect your understanding of *Lord of the Flies*. In particular, you will express your understanding of the plot, indirect characterization and symbolism.

Overview: This is an individual or partner (2 people) project. Create five symbols from the novel out of any materials you choose. Then, complete a written component explaining the significance of the symbols using literary analysis and quotes.

Preparation: Think of the themes, symbols, conflict and characters in *Lord of the Flies* and identify five which you believe to be the most important to the novel. Then, research current exhibits at museums around the world to get an idea of how exhibits are named. View photos or webcam footage of these exhibits to learn how an exhibit is set up; even better, visit a museum to see how an exhibit is displayed. (Pay particular attention to the label for each work.)

Scoring: Scoring is based on the classroom guidelines and whether the project meets the purpose and the guidelines below. Additionally, see rubric (back) for a more detailed description.

Creation of Symbols: 50 points

Presentation: 30 points

Written Reflection: 20 points (10 if partnered)

Neatness/Grammar/Conventions: 10 points

Creation of Symbols: After identifying the five most important aspects of the novel, create a symbol for each using any materials available to you. Your creations may be recreations of concrete symbols in the novel or an abstract representation that is a symbol in itself. In other words, you may create a piece of art that symbolizes a character, theme, event, etc.

You may use the same medium, or your exhibit may include several types of artforms.

The Exhibit: Name your exhibit (note how many exhibits have a title and subtitle). Then, create a museum-style tag for each piece. Feel free to embellish your exhibit in any way that furthers the museum experience.

Written Reflection: Write a 2-3 page, double-spaced reflection about your project. Address each piece by explaining its significance to the novel, why you chose it, how you made it and your reasoning behind its creation. Reflection should include textual references as support for decisions and show understanding of indirect characterization.

The Presentation: Set up the pieces in the classroom and then explain each piece as an artist or curator would. Then, using the information you wrote in your reflection, take your museum visitors on a tour and explain what each piece represents as well as how it was made and the reasoning behind its creation.